## Recurrence relations

A recurrence relation for a sequence $\left\{a_{n}\right\}$ is an equation that expresses $a_{n}$ in terms of one or more of the previous terms of the sequence.

Sequence of Factorials

$$
a_{n}=n a_{n-1}
$$

Geometric sequences

$$
b_{n}=x b_{n-1}
$$

Fibonacci sequence

$$
f_{n}=f_{n-1}+f_{n-2}
$$

## Initial conditions of a recurrence relation

The initial conditions specify the terms

## that precede the terms where

 the recurrence relation can take effect.Sequence of Factorials: $0!=1$

$$
a_{n}=n a_{n-1}=n \cdot(n-1)!=n!
$$

Geometric sequences: $x_{0}=1$

$$
b_{n}=x b_{n-1}=x \cdot x^{n-1}=x^{n}
$$

Fibonacci sequence: $f_{0}=0, f_{1}=1$

$$
f_{n}=f_{n-1}+f_{n-2}=?
$$

## Well-defined sequence

For recursively defined sequences, we might not have a closed formula for each term $a_{n}$. Still:

The sequence is well defined. In other words, for every positive integer $n$, the value of $a_{n}$ is determined in an unambiguous way.

## Fibonacci numbers

A pair of rabbits does not breed until they are 2 months old． After they are 2 months old，each pair of rabbits produces another pair each month．Assume that no rabbits ever die．

|  |  | Mont | Repratuing | $\substack{\text { Youm } \\ \text { puis }}$ | $\substack{\text { Toul } \\ \text { pais }}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 2t | 1 | 0 | 1 | 1 |
|  | $2{ }^{2}$ | 2 | 0 | 1 | ， |
| 23 | 2） | ${ }^{3}$ | ＋ | 1 | 2 |
| 2t | 20 ${ }^{2}$ | 4 | ＇ | 2 | 3 |
|  |  | $s$ | 2 | 3 | 5 |
|  | 这数 结 | 6 | 3 | 5 | 8 |

FIGURE 1 Rabbits on an Island．

## Codeword enumeration

A string of decimal digits is a valid codeword if it contains an even number of 0 digits.

- 1230407869 is valid,
- 120987045608 is not valid.

$$
a_{n}=9 \cdot a_{n-1}+\left(10^{n-1}-a_{n-1}\right)=8 a_{n-1}+10^{n-1}
$$

Idea: Take out first digit and count all possible substrings divided into: valid and not-valid.

## Recursively defined structures

A rooted tree consists of a set of vertices containing a distinguished vertex called the root, and edges connecting these vertices (no loops or cycles allowed).

The set of rooted trees
BASIS STEP: A single vertex $r$ is a rooted tree.

RECURSIVE STEP: Suppose that $T_{1}, T_{2}, \ldots, T_{n}$ are disjoint rooted trees, then the following is also a rooted tree:

A root $r$, which is not in any of $T_{1}, T_{2}, \ldots, T_{n}$, and add an edge from $r$ to each of the roots of $T_{1}, T_{2}, \ldots, T_{n}$.

## Recursively defined structures

RECURSIVE STEP: Suppose that $T_{1}, T_{2}, \ldots, T_{n}$ are disjoint rooted trees, then the following is also a rooted tree:

A root $r$, which is not in any of $T_{1}, T_{2}, \ldots, T_{n}$, and add an edge from $r$ to each of the roots of $T_{1}, T_{2}, \ldots, T_{n}$.


FIGURE 2 Building Up Rooted Trees.

## Recursive and Iterative algorithms

## RECURSIVE:

Successively reduce the desired computation
to the evaluation of the algorithm at smaller integers.

## ITERATIVE:

Start with the output of the algorithm at the base cases; and successively apply the recursive definition to find the solution of the algorithm at larger integers.

## Recursive and Iterative Fibonacci numbers

## ALGORITHM 7 A Recursive Algorithm for Fibonacci Numbers.

procedure fibonacci( $n$ : nonnegative integer)
if $n=0$ then return 0
else if $n=1$ then return 1
else return $\operatorname{fibonacci}(n-1)+\operatorname{fibonacci}(n-2)$
\{output is fibonacci( $n$ ) \}

```
ALGORITHM }8\mathrm{ An Iterative Algorithm for Computing Fibonacci Numbers.
procedure iterative fibonacci(n: nonnegative integer)
if }n=0\mathrm{ then return 0
else
    x:=0
    y:=1
    for }i:=1\mathrm{ to }n-
        z:=x+y
        x:=y
        y:=z
    return y
{output is the nth Fibonacci number}
```


## Recursive vs. Iterative

- Use iterative algorithm:

If you will compute all or most of previous terms to find solution.
E.g. Fibonacci numbers.

- Use recursive algorithm:

If you will need only need a few of previous solutions.
E.g. Factorization of integers into prime factors.

## Recursive algorithm for modular exponentiation

```
ALGORITHM 4 Recursive Modular Exponentiation.
procedure mpower(b,n,m: integers with b>0 and m\geq2,n\geq0)
if }n=0\mathrm{ then
    return 1
else if }n\mathrm{ is even then
    return mpower (b,n/2,m) }\mp@subsup{)}{}{2}\operatorname{mod}
else
    return (mpower (b,\lfloorn/2\rfloor,m) 2 mod m b mod m) mod m
{output is }\mp@subsup{b}{}{n}\operatorname{mod}m\mathrm{ }
```


## Proving correctness of a recursive algorithm

```
ALGORITHM 4 Recursive Modular Exponentiation.
procedure mpower(b,n,m: integers with }b>0\mathrm{ and m}\geq2,n\geq0
if }n=0\mathrm{ then
    return 1
else if }n\mathrm{ is even then
    return mpower (b, n/2,m) 2}\boldsymbol{mod}
else
    return (mpower (b,\lfloorn/2\rfloor,m) ' mod m\cdotb mod m) mod m
{output is }\mp@subsup{b}{}{n}\operatorname{mod}m\mathrm{ }
```

Fix $b$ and $m$ integers with $b>0$ and $m \geq 2$. Let
$P(n)$ :Algorithm mpower $(b, n, m)$ outputs $b^{n}(\bmod m)$
To prove $\forall n \in \mathbb{N} P(n)$ is true, use strong induction.

## Recall Strong Induction

## BASIS STEP:

Verify that the proposition $P(1)$ is true.

INDUCTIVE STEP:
Show that the conditional statement

$$
[P(1) \wedge P(2) \wedge \cdots \wedge P(k)] \rightarrow P(k+1)
$$

is true for all $k$ positive integer.

