## Relations-Graphs-Trees review

- 1. Definitions
- 2. Understand theorems/algorithms
- 3. Apply theorems/algorithms

#### Relation definitions

▶ Relation from set A to set B, and relation on A,

► Properties:

Reflexive, transitive, symmetric, antisymmetric.

Equivalence relation.

► The digraph and matrix representation of a relation.

# Graphs definitons (1)

For graphs with no loops nor multiple edges

- Connected components of a graph
  - ► The partition of vertices into connected components
  - The neighbourhood of a vertex
  - Degree of a vertex
  - Isolated vertices, deg(v) = 0
- $K_n, C_n, H_n$  and  $K_{n,m}$  (complete bipartite)
- Bipartite graphs

# Graphs definitons (2)

- ▶ Paths (closed walk, cycle, simple path, trail).
- Eulerian and Hamiltonian path /circuits
- ► A complete Matching
- Planar graphs
  - A face in a planar graph.
  - The outer face of a planar graph.
- ► A proper colouring of
  - ► the vertices in a graph / faces in a planar graph

## Tree definitions

► A tree:

rooted tree, *m*-ary tree, full *m*-ary tree and forest.

Vertices:

leaf (external), internal vertices, parent and children of a vertex.

- The depth of a vertex; height of a rooted tree.
- A spanning tree of a connected graph.
- ► A minimum spanning tree of a graph with weighted edges.

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  - ▶ which properties *R* satisfy.
- Represent problems with relations; e.g. student/class, city/state, etc.

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- For relations R ⊂ A × B and S ⊂ B × A, determine the composition relation S ∘ R.
- ► Use that relation R<sup>n</sup> connects the endpoints of paths of length n in the digraph corresponding to R.

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- ► 4-colour thm: coloring faces of planar graphs.

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  - ► Kruskal's algorithm.

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  - graphs (not) satisfying the conditions of theorems above.
  - ► applications that use trees and the algorithms above.
- Given a problem involving graphs or trees, determine which of the algorithms/theorems above can be applied.