

Chapter 2

Matrix Algebra

Section 2.1

Matrix Operations

Motivation

We can turn any system of linear equations into a matrix equation

$$Ax = b.$$

This notation is suggestive. Can we solve the equation by “dividing by A”?

$$x \stackrel{??}{=} \frac{b}{A}$$

Answer: Only sometimes.

Today: *matrix algebra*: adding and multiplying matrices.

Wednesday: **Invertibility**: “dividing” by a matrix.

Main

Let A be an $m \times n$ matrix.

We write a_{ij} for the entry in the i th row and the j th column. It is called the **ij th entry** of the matrix.

$$\begin{pmatrix} a_{11} & \cdots & a_{1j} & \cdots & a_{1n} \\ \vdots & & \vdots & & \vdots \\ a_{i1} & \cdots & a_{ij} & \cdots & a_{in} \\ \vdots & & \vdots & & \vdots \\ a_{m1} & \cdots & a_{mj} & \cdots & a_{mn} \end{pmatrix}$$

j -th column

i th row

The entries $a_{11}, a_{22}, a_{33}, \dots$ are the **diagonal entries**; they form the **main diagonal** of the matrix.

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

- ▶ The **columns** of a matrix are vectors denoted $\mathbf{c}_1, \mathbf{c}_2, \dots$,
- ▶ The **rows** of a matrix are **transposed vectors** denoted $\mathbf{r}_1, \mathbf{r}_2, \dots$
- ▶ **Warning:** you will need to recognize when notation refers to scalars, or vectors, or transposed vectors.

Special Notation for Matrices

A **diagonal matrix** is a *square* matrix whose only nonzero entries are on the main diagonal.

$$\begin{pmatrix} a_{11} & 0 & 0 \\ 0 & a_{22} & 0 \\ 0 & 0 & a_{33} \end{pmatrix}$$

The $n \times n$ **identity matrix** I_n is the diagonal matrix with all diagonal entries equal to 1. It is special because $I_n \mathbf{v} = \mathbf{v}$ for *all* \mathbf{v} in \mathbf{R}^n .

$$I_3 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

The **zero matrix** (of size $m \times n$) is the $m \times n$ matrix $\mathbf{0}$ with all zero entries.

$$\mathbf{0} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

The **transpose** of an $m \times n$ matrix A is the $n \times m$ matrix A^T whose rows are the columns of A . In other words, the ij entry of A^T is a_{ji} .

$$\begin{matrix} & A & & A^T \\ \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix} & \rightsquigarrow & \begin{pmatrix} a_{11} & a_{21} \\ a_{12} & a_{22} \\ a_{13} & a_{23} \end{pmatrix} \end{matrix}$$

The (old) Row-Column Rule for Matrix Multiplication

The ij entry of $C = AB$ is the i th row of A times the j th column of B :

$$c_{ij} = (AB)_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \cdots + a_{in}b_{nj}.$$

This is how everybody on the planet actually computes AB . Diagram ($AB = C$):

$$\begin{pmatrix} a_{11} & \cdots & a_{1k} & \cdots & a_{1n} \\ \vdots & & \vdots & & \vdots \\ a_{i1} & \cdots & a_{ik} & \cdots & a_{in} \\ \vdots & & \vdots & & \vdots \\ a_{m1} & \cdots & a_{mk} & \cdots & a_{mn} \end{pmatrix} \cdot \begin{pmatrix} b_{11} & \cdots & b_{1j} & \cdots & b_{1p} \\ \vdots & & \vdots & & \vdots \\ b_{k1} & \cdots & b_{kj} & \cdots & b_{kp} \\ \vdots & & \vdots & & \vdots \\ b_{n1} & \cdots & b_{nj} & \cdots & b_{np} \end{pmatrix} = \begin{pmatrix} c_{11} & \cdots & c_{1j} & \cdots & c_{1p} \\ \vdots & & \vdots & & \vdots \\ c_{i1} & \cdots & c_{ij} & \cdots & c_{ip} \\ \vdots & & \vdots & & \vdots \\ c_{m1} & \cdots & c_{mj} & \cdots & c_{mp} \end{pmatrix}$$

j th column ij entry

Example

Caveats of Matrix Multiplication

Beware: matrix multiplication is very subtle:

- ▶ AB is *usually not equal* to BA .

In fact, AB may be defined when BA is not.

- ▶ *No cancellation*: $AB = AC$ does not imply $B = C$, even if $A \neq 0$.
- ▶ *Not necessarily zero matrices*: $AB = 0$ does not imply $A = 0$ or $B = 0$.

New definition: Matrix Multiplication

Let A be an $m \times n$ matrix and let B be an $n \times p$ matrix with columns v_1, v_2, \dots, v_p :

$$B = \begin{pmatrix} | & | & \cdots & | \\ v_1 & v_2 & \cdots & v_p \\ | & | & \cdots & | \end{pmatrix}.$$

The **product** AB is the $m \times p$ matrix with columns Av_1, Av_2, \dots, Av_p :

The equality is a definition

$$AB \stackrel{\text{def}}{=} \begin{pmatrix} | & | & \cdots & | \\ Av_1 & Av_2 & \cdots & Av_p \\ | & | & \cdots & | \end{pmatrix}.$$

In order for Av_1, Av_2, \dots, Av_p to make sense, the number of **columns** of A has to be the same as the number of **rows** of B .

Example

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \begin{pmatrix} 1 & -3 \\ 2 & -2 \\ 3 & -1 \end{pmatrix} =$$

Composition of Transformations

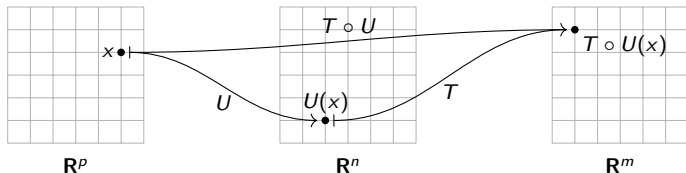
Why redefine matrix multiplication?

Definition

Let $T: \mathbf{R}^n \rightarrow \mathbf{R}^m$ and $U: \mathbf{R}^p \rightarrow \mathbf{R}^n$ be transformations. The **composition** is the transformation

$$T \circ U: \mathbf{R}^p \rightarrow \mathbf{R}^m \quad \text{defined by} \quad T \circ U(x) = T(U(x)).$$

This makes sense because $U(x)$ (*the output of U*) is in \mathbf{R}^n , that is, is *in the domain of T* (the inputs of T).



Fact: If T and U are linear then so is $T \circ U$.

Composition of Linear Transformations

The matrix of the composition is the product of the matrices!

Let $T: \mathbf{R}^n \rightarrow \mathbf{R}^m$ and $U: \mathbf{R}^p \rightarrow \mathbf{R}^n$ be *linear* transformations. Let A and B be their matrices:

$$A = \left(\begin{array}{c|c|c|c} & & & \\ T(e_1) & T(e_2) & \cdots & T(e_n) \\ & & & \end{array} \right) \quad B = \left(\begin{array}{c|c|c|c} & & & \\ U(e_1) & U(e_2) & \cdots & U(e_p) \\ & & & \end{array} \right)$$

Question

What is the matrix for $T \circ U$?

Composition of Linear Transformations

Example

Let $T: \mathbf{R}^2 \rightarrow \mathbf{R}^2$ be rotation by 45° , and let $U: \mathbf{R}^2 \rightarrow \mathbf{R}^2$ be projection onto the x -axis. Let's compute their standard matrices A and B :

$$\Rightarrow \quad A = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \quad B = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

Composition of Linear Transformations

Example, continued

So the matrix C for $T \circ U$ is

Check:

$$\Rightarrow C = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \quad \checkmark$$

Composition of Linear Transformations

Another example

Let

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \quad B = \begin{pmatrix} 1 & -3 \\ 2 & -2 \\ 3 & -1 \end{pmatrix}.$$

Let $T(x) = Ax$ and $U(y) = By$, so

$$T: \mathbf{R}^3 \longrightarrow \mathbf{R}^2 \quad U: \mathbf{R}^2 \longrightarrow \mathbf{R}^3 \quad T \circ U: \mathbf{R}^2 \longrightarrow \mathbf{R}^2.$$

Let's find the matrix for $T \circ U$:

$$T \circ U(e_1) =$$

$$T \circ U(e_2) =$$

Before we computed $AB = \begin{pmatrix} 14 & -10 \\ 32 & -28 \end{pmatrix}$, so AB is the matrix of $T \circ U$.

Back to Addition and Scalar Multiplication

You add two matrices component by component, like with vectors.

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix} + \begin{pmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \end{pmatrix} = \begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} & a_{13} + b_{13} \\ a_{21} + b_{21} & a_{22} + b_{22} & a_{23} + b_{23} \end{pmatrix}$$

Note you can only add two matrices *of the same size*.

You multiply a matrix by a scalar by multiplying each component, like with vectors.

$$c \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix} = \begin{pmatrix} ca_{11} & ca_{12} & ca_{13} \\ ca_{21} & ca_{22} & ca_{23} \end{pmatrix}.$$

These satisfy the expected rules, like with vectors:

$$\begin{array}{ll} A + B = B + A & (A + B) + C = A + (B + C) \\ c(A + B) = cA + cB & (c + d)A = cA + dA \\ (cd)A = c(dA) & A + 0 = A \end{array}$$

Properties of Matrix Multiplication

Mostly matrix multiplication works like you'd expect. Suppose A has size $m \times n$, and that the other matrices below have the right size to make multiplication work.

$$\begin{array}{ll} A(BC) = (AB)C & A(B + C) = (AB + AC) \\ (B + C)A = BA + CA & c(AB) = (cA)B \\ c(AB) = A(cB) & I_n A = A \\ AI_m = A & \end{array}$$

Most of these are easy to verify.

Associativity is $A(BC) = (AB)C$. It is a pain to verify using the row-column rule! Much easier: use associativity of linear transformations:

$$S \circ (T \circ U) = (S \circ T) \circ U.$$

This is a good example of an instance where *having a conceptual viewpoint saves you a lot of work*.

Remember: some properties of real numbers do not apply to matrices.

Read about powers of a matrix and multiplication of transposes in §2.1.

Extra: The Row-Column Rule explained

Recall: A row vector of length n times a column vector of length n is a scalar:

$$a^T b = (a_1 \quad \cdots \quad a_n) \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix} = a_1 b_1 + \cdots + a_n b_n.$$

So one way of multiplying a matrix by a vector is:

$$Ax = \begin{pmatrix} -r_1- \\ \vdots \\ -r_m- \end{pmatrix} x = \begin{pmatrix} r_1 x \\ \vdots \\ r_m x \end{pmatrix}.$$

On the other hand, new definition of matrix multiplication gives

$$AB = A \begin{pmatrix} | & & | \\ c_1 & \cdots & c_p \\ | & & | \end{pmatrix} = \begin{pmatrix} | & & | \\ Ac_1 & \cdots & Ac_p \\ | & & | \end{pmatrix}.$$

It follows that

$$AB = \begin{pmatrix} -r_1- \\ \vdots \\ -r_m- \end{pmatrix} \begin{pmatrix} | & & | \\ c_1 & \cdots & c_p \\ | & & | \end{pmatrix} = \begin{pmatrix} r_1 c_1 & r_1 c_2 & \cdots & r_1 c_p \\ r_2 c_1 & r_2 c_2 & \cdots & r_2 c_p \\ \vdots & \vdots & & \vdots \\ r_m c_1 & r_m c_2 & \cdots & r_m c_p \end{pmatrix}$$