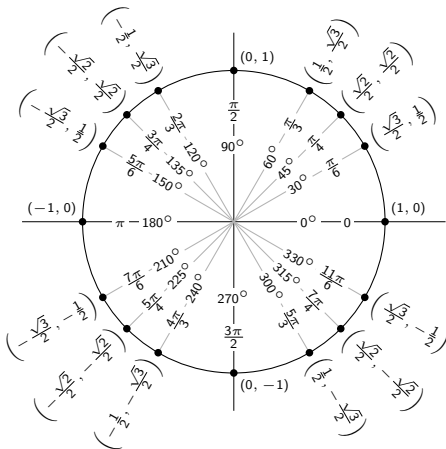


Announcements

Wednesday, November 15

This will appear in the exam

- ▶ **Reviews today:**
Recitation Style
 - ▶ Solve and discuss
Practice problems in
groups
 - ▶ Preparing for the exam
tips and strategies
 - ▶ It is not mandatory
- ▶ Eduardo at Culc 141,
4-6pm
- ▶ Laura at Howey L4,
5-6pm
- ▶ Calvin at Skiles 257,
5-6:30pm



Chapter 6

Orthogonality and Least Squares

Section 6.1

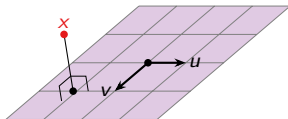
Inner Product, Length, and Orthogonality

Orientation

We are now aiming at the **last topic**.

- ▶ Almost solve the equation $Ax = b$

Problem: In the real world, *data is imperfect*.



But due to measurement error, **the measured x** is not actually in $\text{Span}\{u, v\}$. But you know, *for theoretical reasons*, it must lie on that plane.

What do you do?

The real value is *probably the closest point*, on the plane, to x .

New terms: Orthogonal projection ('closest point'), orthogonal vectors, angle.

The Dot Product

The dot product encodes the notion of *angle* between two vectors. We will use it to define *orthogonality* (i.e. when two vectors are perpendicular)

Definition

The **dot product** of two vectors x, y in \mathbf{R}^n is

$$x \cdot y = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \cdot \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} \stackrel{\text{def}}{=} x_1 y_1 + x_2 y_2 + \cdots + x_n y_n.$$

This is the same as $x^T y$.

Example

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \cdot \begin{pmatrix} 4 \\ 5 \\ 6 \end{pmatrix} = (1 \quad 2 \quad 3) \begin{pmatrix} 4 \\ 5 \\ 6 \end{pmatrix} = 1 \cdot 4 + 2 \cdot 5 + 3 \cdot 6 = 32.$$

Properties of the Dot Product

Many usual arithmetic rules hold, as long as you remember you can only dot two vectors together, and that *the result is a scalar*.

- ▶ $x \cdot y = y \cdot x$
- ▶ $(x + y) \cdot z = x \cdot z + y \cdot z$
- ▶ $(cx) \cdot y = c(x \cdot y)$

Dotting a *vector with itself* is special:

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = x_1^2 + x_2^2 + \cdots + x_n^2.$$

Hence:

- ▶ $x \cdot x \geq 0$
- ▶ $x \cdot x = 0$ if and only if $x = 0$.

Important: $x \cdot y = 0$ *does not imply* $x = 0$ or $y = 0$. For example, $\begin{pmatrix} 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 0$.

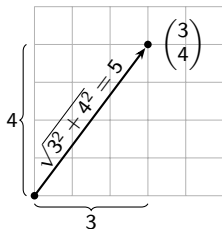
The Dot Product and Length

Definition

The **length** or **norm** of a vector x in \mathbf{R}^n is

$$\|x\| = \sqrt{x \cdot x} = \sqrt{x_1^2 + x_2^2 + \cdots + x_n^2}.$$

Why is this a good definition? *The Pythagorean theorem!*



$$\left\| \begin{pmatrix} 3 \\ 4 \end{pmatrix} \right\| = \sqrt{3^2 + 4^2} = 5$$

Fact

If x is a vector and c is a scalar, then $\|cx\| = |c| \cdot \|x\|$.

$$\left\| \begin{pmatrix} 6 \\ 8 \end{pmatrix} \right\| = \left\| 2 \begin{pmatrix} 3 \\ 4 \end{pmatrix} \right\| = 2 \left\| \begin{pmatrix} 3 \\ 4 \end{pmatrix} \right\| = 10$$

The Dot Product and Distance

The following is just *the length* of the vector *from x to y*.

Definition

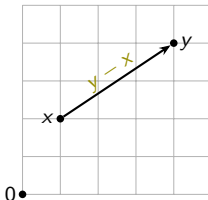
The **distance** between two points x, y in \mathbf{R}^n is

$$\text{dist}(x, y) = \|y - x\|.$$

Example

Let $x = (1, 2)$ and $y = (4, 4)$. Then

$$\text{dist}(x, y) = \|y - x\| = \left\| \begin{pmatrix} 3 \\ 2 \end{pmatrix} \right\| = \sqrt{3^2 + 2^2} = \sqrt{13}.$$



Unit Vectors

Definition

A **unit vector** is a vector v with *length* $\|v\| = 1$.

Example

The unit coordinate vectors are unit vectors:


$$\|e_1\| = \left\| \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \right\| = \sqrt{1^2 + 0^2 + 0^2} = 1$$

Definition

Let x be a nonzero vector in \mathbf{R}^n . The **unit vector in the direction of x** is the vector $\frac{x}{\|x\|}$.

Is this really a unit vector?

scalar

$$\left\| \frac{x}{\|x\|} \right\| = \frac{1}{\|x\|} \|x\| = 1.$$


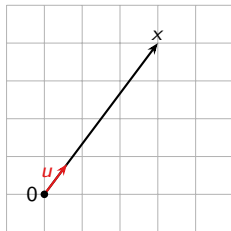
Unit Vectors

Example

Example

What is the unit vector in the direction of $x = \begin{pmatrix} 3 \\ 4 \end{pmatrix}$?

$$u = \frac{x}{\|x\|} = \frac{1}{\sqrt{3^2 + 4^2}} \begin{pmatrix} 3 \\ 4 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 3 \\ 4 \end{pmatrix}.$$



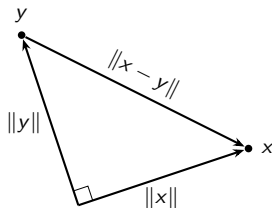
Orthogonality

Definition

Two vectors x, y are **orthogonal** or **perpendicular** if $x \cdot y = 0$.

Notation: Write it as $x \perp y$.

Why is this a good definition? The Pythagorean theorem / law of cosines!



$$\begin{aligned} x \text{ and } y \text{ are perpendicular} &\iff \|x\|^2 + \|y\|^2 = \|x - y\|^2 \\ &\iff x \cdot x + y \cdot y = (x - y) \cdot (x - y) \\ &\iff x \cdot x + y \cdot y = x \cdot x + y \cdot y - 2x \cdot y \\ &\iff x \cdot y = 0 \end{aligned}$$

Fact: $x \perp y \iff \|x - y\|^2 = \|x\|^2 + \|y\|^2$ (Pythagorean Theorem)

Orthogonality

Example

Problem: Find *all vectors orthogonal* to $v = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$.

We have to find all vectors x such that $x \cdot v = 0$. This means solving the equation

$$0 = x \cdot v = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = x_1 + x_2 - x_3.$$

The parametric form for the solution is $x_1 = -x_2 + x_3$, so the *parametric vector form* of the general solution is

$$x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = x_2 \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}.$$

For instance, $\begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \perp \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$ because $\begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = 0$.

Orthogonality

Example

Problem: Find *all vectors orthogonal to both* $v = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$ and $w = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$.

Now we have to solve the system of two homogeneous equations

$$0 = x \cdot v = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = x_1 + x_2 - x_3$$

$$0 = x \cdot w = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = x_1 + x_2 + x_3.$$

In matrix form:

The rows are v and $w \longrightarrow \begin{pmatrix} 1 & 1 & -1 \\ 1 & 1 & 1 \end{pmatrix} \xrightarrow{\text{rref}} \begin{pmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}.$

The *parametric vector form of the solution* is

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = x_2 \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}.$$

Orthogonality

General procedure

Problem: Find all *vectors orthogonal* to v_1, v_2, \dots, v_m in \mathbf{R}^n .

This is the same as finding all vectors x such that

$$0 = v_1^T x = v_2^T x = \dots = v_m^T x.$$

Putting the *row vectors* $v_1^T, v_2^T, \dots, v_m^T$ into a matrix, this is the same as finding all x such that

$$\begin{pmatrix} -v_1^T - \\ -v_2^T - \\ \vdots \\ -v_m^T - \end{pmatrix} x = \begin{pmatrix} v_1 \cdot x \\ v_2 \cdot x \\ \vdots \\ v_m \cdot x \end{pmatrix} = 0.$$

The key observation

The set of all vectors orthogonal to some vectors v_1, v_2, \dots, v_m in \mathbf{R}^n is the *null space* of the $m \times n$ matrix:

$$\begin{pmatrix} -v_1^T - \\ -v_2^T - \\ \vdots \\ -v_m^T - \end{pmatrix}.$$

In particular, this set is a subspace!

Orthogonal Complements

Definition

Let W be a subspace of \mathbf{R}^n . Its **orthogonal complement** is

$$W^\perp = \{v \text{ in } \mathbf{R}^n \mid v \cdot w = 0 \text{ for all } w \text{ in } W\} \quad \text{read “} W \text{ perp”}.$$

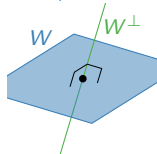
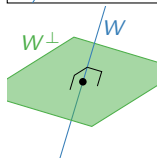
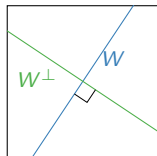
W^\perp is orthogonal complement
 A^T is transpose

Pictures:

The orthogonal complement of a **line** in \mathbf{R}^2 is the perpendicular **line**.

The orthogonal complement of a **line** in \mathbf{R}^3 is the perpendicular **plane**.

The orthogonal complement of a **plane** in \mathbf{R}^3 is the perpendicular **line**.



Poll

Let W be *a plane in \mathbf{R}^4* . How would you *describe W^\perp* ?

- A. The zero space $\{0\}$.
- B. A line in \mathbf{R}^4 .
- C. A plane in \mathbf{R}^4 .
- D. A 3-dimensional space in \mathbf{R}^4 .
- E. All of \mathbf{R}^4 .

Orthogonal Complements

Basic properties

Facts: Let W be a subspace of \mathbf{R}^n .

1. W^\perp is also *a subspace of \mathbf{R}^n*
2. $(W^\perp)^\perp = W$
3. $\dim W + \dim W^\perp = n$
4. If $W = \text{Span}\{v_1, v_2, \dots, v_m\}$, then

$$\begin{aligned} W^\perp &= \text{all vectors orthogonal to each } v_1, v_2, \dots, v_m \\ &= \{x \text{ in } \mathbf{R}^n \mid x \cdot v_i = 0 \text{ for all } i = 1, 2, \dots, m\} \\ &= \text{Nul} \begin{pmatrix} -v_1^T & - \\ -v_2^T & - \\ \vdots & \\ -v_m^T & - \end{pmatrix}. \end{aligned}$$

Property 4

$$\text{Span}\{v_1, v_2, \dots, v_m\}^\perp = \text{Nul} \begin{pmatrix} -v_1^T & - \\ -v_2^T & - \\ \vdots & \\ -v_m^T & - \end{pmatrix}$$

Orthogonal Complements

Row space, column space, null space

Definition

The **row space** of an $m \times n$ matrix A is the span of the *rows of A* . It is denoted $\text{Row } A$. Equivalently, it is the column span of A^T :

$$\text{Row } A = \text{Col } A^T.$$

It is a subspace of \mathbf{R}^n .

We showed before that if A has rows $v_1^T, v_2^T, \dots, v_m^T$, then

$$\text{Span}\{v_1, v_2, \dots, v_m\}^\perp = \text{Nul } A.$$

Hence we have shown: $(\text{Row } A)^\perp = \text{Nul } A$.

Other Facts:

- ▶ $(\text{Col } A)^\perp = \text{Nul } A^T$.

(Replacing A by A^T , and remembering $\text{Row } A^T = \text{Col } A$)

- ▶ $(\text{Nul } A)^\perp = \text{Row } A$ and $\text{Col } A = (\text{Nul } A^T)^\perp$.

(Using property 2 and taking the orthogonal complements of both sides)

Orthogonal Complements of Most of the Subspaces We've Seen

For any vectors v_1, v_2, \dots, v_m :

$$(\text{Span}\{v_1, v_2, \dots, v_m\})^\perp = \text{Nul} \begin{pmatrix} - & v_1^T & - \\ - & v_2^T & - \\ & \vdots & \\ - & v_m^T & - \end{pmatrix}$$

For any matrix A :

$$\text{Row } A = \text{Col } A^T$$

thus

$$\begin{aligned} (\text{Row } A)^\perp &= \text{Nul } A & \text{Row } A &= (\text{Nul } A)^\perp \\ (\text{Col } A)^\perp &= \text{Nul } A^T & \text{Col } A &= (\text{Nul } A^T)^\perp \end{aligned}$$

Extra: Practice proving a set is subspace

Example

Let's check W^\perp is a subspace.

- ▶ Is 0 in W^\perp ?

Yes: $0 \cdot w = 0$ for any w in W .

- ▶ *Closed under addition:* Suppose x, y are in W^\perp . So $x \cdot w = 0$ and $y \cdot w = 0$ for all w in W .

Then $(x + y) \cdot w = x \cdot w + y \cdot w = 0 + 0 = 0$ for all w in W . So $x + y$ is also in W^\perp .

- ▶ *Closed under scalar product:* Suppose x is in W^\perp . So $x \cdot w = 0$ for all w in W .

If c is a scalar, then $(cx) \cdot w = c(x \cdot w) = c(0) = 0$ for any w in W .

So cx is in W^\perp .